## **Florian Rumiel**

Cloud Architect | AI Orchestration Specialist

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## Skills

Areas of expertise:	Cloud Architecture, LLM Orchestration, DevOps, Infrastructure as Code, Artificial Intelligence, Data Science
Cloud Technologies:	AWS, Terraform, AWS Bedrock, Docker
AI Orchestration:	LangChain, LlamaIndex, Haystack 2, FMEval, PGVector, ChromaDB, FAISS
Programming:	Python, Dart, Terraform, C#
Tools:	VSCode, GitHub Actions, Amplify, SQL Server, Visual Studio, Docker, Post- greSQL
Languages:	French (native), English (expert)

## Certifications

- AWS Cloud Practitioner
- AWS Generative AI Essentials Partner
- Terraform Associate, Certified Cloud Engineer
- MongoDB Big Data (2020)

## **Professional Experience**

Levio Conseils inc.	
Cloud Architect Levio Conseils inc., Quebec	2024 - present
<ul> <li>Design and implementation of a conversational bot based on RAG (RSDE-CSPRP)</li> </ul>	
<ul> <li>Systems architecture and solution development with Terraform and AWS</li> </ul>	
<ul> <li>Integration and management of authentication with Cognito and Flutter</li> </ul>	
<ul> <li>Design of Azure and AWS deployment pipelines</li> </ul>	
Cloud Architect - Al Orchestration Ministry of Cybersecurity and Digital Technology (MCN), Quebec	2024
Design and optimization of language model orchestration in an AWS LZA environment	
Training of production support teams for maintainability of the orchestration system	
<ul> <li>Research and development of orchestration techniques to reduce latency</li> </ul>	
<ul> <li>Implementation of test benches for monitoring conversational bot performance</li> </ul>	
Intermediate Programmer Technician (web .NET) Ministry of Natural Resources and Forests (MRNF), Quebec	2023 - 2024
<ul> <li>Update of UI components for the land registry system</li> </ul>	

<ul> <li>Analysis of existing code base and optimization suggestions</li> </ul>	
<b>DevOps Analyst</b> Ministry of Justice of Quebec (MJQ), Quebec	2022 - 2023
<ul> <li>Configuration, deployment, and management of cloud resources on Azure</li> </ul>	
<ul> <li>Performance analysis using Azure monitoring and logging tools</li> </ul>	
<ul> <li>Development of a pipeline variable analysis and optimization tool</li> </ul>	
<ul> <li>Configuration of access control and deployment policies</li> </ul>	
Other Experience Developer Analyst Noovelia	2020 - 2022
<ul> <li>Development and maintenance of an inventory management system in C# .NET</li> </ul>	
<ul> <li>Refactoring to reduce frontend code base by 40%</li> </ul>	
<ul> <li>Improvement of UI/UX and maintenance of REST APIs in microservices architecture</li> </ul>	
IT Analyst Government of Canada	2018 - 2020
Bilingual technical support for federal employees	
<ul> <li>Diagnosis and resolution of hardware and software issues</li> </ul>	
Education	
International Technological Studies University Diploma (DUETI)	2017
UQAC - Computer Science and Video Game Design Technology University Diploma University of Burgundy - Computer Science	2017
Personal Projects	

- Architecture and implementation of RAG (retrieval augmented generation) solutions in AWS
- Design of an automated legal text change notification solution for legal departments
- Automated CV enrichment tool to facilitate assignment agent work
- Open Source library of steering behaviors for autonomous agents (GitHub: FloRul/RitFlocking)
- · Game development with Unity using dependency injection and linear algebra